Application or Docket Number 10127623 PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY **OTHER THAN** TYPE [SMALL ENTITY (Column 1) (Column 2) OR TOTAL CLAIMS FEE RATE FEE RATE £ (1 OR BASIC FEE **BASIC FEE** 770.00 NUMBER EXTRA 385.00 FOR NUMBER FILED TOTAL CHARGEABLE CLAIMS X\$ 9= X\$18= minus 20= OR INDEPENDENT CLAIMS a. minus 3 = X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR * If the difference in column 1 is less than zero, enter "0" in column 2 **TOTAL** TOTAL OR 12-1405 **CLAIMS AS AMENDED - PART II OTHER THAN** SMALL ENTITY SMALL ENTITY OR (Column 3) (Column 1) (Column 2) HIGHEST CLAIMS ADDI-ADDI-4 REMAINING NUMBER PRESENT TIONAL RATE RATE TIONAL PREVIOUSLY **EXTRA AMENDMENT** AFTER FEE FEE PAID FOR AMENDMENT 0 X\$18= Total Minus X\$ 9= ÓR Independent Minus X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL ADDIT, FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-NUMBER 8 REMAINING PRESENT TIONAL RATE TIONAL RATE PREVIOUSLY **EXTRA AMENDMENT** AFTER FEE FEE PAID FOR **AMENDMENT** Minus X\$18= X\$ 9= Total OR Minus Independent X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290**≐** +145= CR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER PRESENT O REMAINING TIONAL RATE TIONAL RATE **PREVIOUSLY EXTRA** AMENDMENT **AFTER** PAID FOR FEE FEE AMENDMENT Total Minus X\$18= X\$ 9= OR Minus Independent X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

OR

OR

+145=

ADDIT. FEE

TOTAL

+290=

ADDIT, FEE

TOTAL

* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

**If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."